

**University of Scouting 2019 Class Schedule**

		9:00 -9:50	10:00-10:50	11:00-11:50	LUNCH	1:00-1:50	2:00-2:50
		1	2	3		4	5
<b>Course Id</b>	<b>Class</b>						
CUB-1	Hiking with Cub Scouts	x					
CUB-2	Cub Committee and Cubmaster		x				
CUB-3	Planning your pack overnigher- When, Where, How			x			
CUB-4	Cub Scout NOVA Award Program					x	
CUB-5	Cub Scout retention and transition to Scouts BSA						x
CUB-6	Den Meetings Should Look Like This	x					
CUB-7	Outdoor Activities for Cub Scout Dens		x				
CUB-8	Skits, Songs and Cub Scout Pizzazz					x	
CUB-9	Cub Magic Tricks			x			
SBSA-1	Drinking Water in the Back Country		x				
SBSA-2	How Wilderness First Aid is Different From First Aid			x			
SBSA-3	Outings in Northern Nevada					x	
SBSA-4	How to run Youth Leadership Training						x
SBSA-5	High Adventure Planning- TAP						x
SBSA-6	Flag Etiquette Challenge	x					
SBSA-7	STEM- Nova for Troops		x				
SBSA-8	Using Den Chiefs as a Recruiting Tool			x			
SBSA-9	Ladies Lets Go Camping and Hiking					x	
SBSA-10	What is the Order of the Arrow?						x
SBSA-11	Hammock Camping	x					
SBSA-12	Camping with Bears		x				
SBSA-13	High -Tech Camping New Equipment			x			
SBSA-14	OA Talk About High Adventure Camping					x	
SBSA-15	Bush Craft	x					
GEN-1	Merit Badge Counselor Training 101	x					
GEN-2	Journey to Excellence- Your Annual Plan		x				
GEN-3	Safety First: Risk Management			x			
GEN-4	Dutch Oven Cooking: The Basics (2 hour class)		x	x			
GEN-5	Scoutbook Software (2 hour class)					x	x
GEN-6	LDS to Transition to Traditional/Comm Units	x					
GEN-7	Chaos to Calm		x				
GEN-8	Social Media and Scouting			x			
GEN-9	Demystifying Raising Money for Scouting					x	
GEN-10	Sea Scouts- I Thought We Lived in the Desert						x
GEN-11	Interfaith Worship	x					
COM-1	Recruiting New Commissioners	x					
COM-2	Onboarding New Commissioners		x				
COM-3	Understanding and Communicating with Today's Leaders			x			
COM-4	Commissioner Service for Units at Risk					x	
COM-5	Developing the Unit Service Plan						x
AAC-1-3	Advancement Academy Classes	x	x	x			